



Adobe Illustrator CS5

Duration: 5 Days | 40 Hrs

Create distinctive vector artwork for virtually any project. Used by design professionals worldwide, Adobe® Illustrator® CS5 software provides precision and power with sophisticated drawing tools, expressive natural brushes, a host of time-savers, and integration with Adobe CS Live online services.*

Audience :

You should have a working knowledge of computer and its operating system. Make sure you know how to use the mouse and standard menus and commands, and also how to open, save, and close files.



Course Outline

What's New in Adobe Illustrator CS5

- Perspective Drawing
- Beautiful Strokes
- Bristle Brush
- Multiple artboard enhancements
- Shape Builder tool
- Drawing enhancements
- Round-trip editing with Adobe Flash Catalyst CS5
- Resolution-independent Effects
- Clean, sharp graphics for web and mobile devices
- Integration with Adobe CS Review
- Quick Tour of Adobe Illustrator CS5
- Getting started

Unit 1. Getting to Know the Work Area

- Getting started
- Understanding the workspace
- Changing the view of artwork
- Navigating multiple artboards
- Using the Navigator panel
- Finding resources for using Illustrator
- Checking for updates
- Exploring on your own

Unit 2. Selecting and Aligning

- Getting started
- Selecting objects
- Aligning objects
- Working with groups
- Object arrangement
- Hiding objects
- Applying selection techniques
- Exploring on your own



Unit 3. Creating and Editing Shapes

- Getting started
- Creating a document with multiple artboards
- Working with basic shapes
- Combining and editing shapes
- Using Live Trace to create shapes
- Exploring on your own

Unit 4. Transforming Objects

- Getting started
- Working with artboards
- Transforming content
- Positioning objects precisely
- Exploring on your own

Unit 5. Drawing with the Pen and Pencil Tools

- Getting started
- Creating straight lines
- Creating curved paths
- Creating the violin illustration
- Drawing curves
- Editing curves
- Drawing with the Pencil tool
- Finishing the violin illustration
- Exploring on your own

Unit 6. Color and Painting

- Getting started
- Understanding color
- Creating color
- Painting with patterns and gradients
- Working with Live Paint
- Exploring on your own



Unit 7. Working with Type

- Getting started
- Working with type
- Understanding text flow
- Formatting type
- Saving and using styles
- Exploring on your own

Unit 8. Working with Layers

- Getting started
- Creating layers
- Locking layers
- Viewing layers
- Pasting layers
- Creating clipping masks
- Merging layers
- Applying appearance attributes to layers
- Exploring on your own

Unit 9. Working with Perspective Drawing

- Getting started
- Understanding the Perspective Grid
- Working with the Perspective Grid
- Adding and editing text in perspective
- Working with symbols in perspective
- Release content from perspective
- Exploring on your own

Unit 10. Blending Colors and Shapes

- Getting started
- Working with gradients
- Working with blended objects
- Exploring on your own



Unit 11. Working with Brushes

- Getting started
- Working with brushes
- Using Calligraphic brushes
- Using Art brushes
- Using Bristle brushes
- Using Pattern brushes
- Changing the color attributes of brushes
- Working with the Blob Brush tool
- Exploring on your own

Unit 12. Applying Effects

- Getting started
- Using live effects
- Working with a 3D effect
- Exploring on your own

Unit 13. Applying Appearance Attributes and Graphic Styles

- Getting started
- Using appearance attributes
- Exploring on your own

Unit 14. Working with Symbols

- Getting started
- Working with symbols
- Working with the symbolism tools
- Storing and retrieving artwork in the Symbols panel
- Mapping a symbol to 3D artwork
- Symbols and Flash integration
- Exploring on your own



Unit 15. Combining Illustrator CS5 Graphics with Other Adobe Applications

- Getting started
- Combining artwork
- Vector versus bitmap graphics
- Placing Adobe Photoshop files
- Masking an image
- Sampling colors in placed images
- Replacing a placed, linked image
- Exporting a layered file to Photoshop
- Illustrator and Adobe InDesign
- Illustrator and Adobe Flash
- Illustrator and Adobe Flash Catalyst
- Illustrator and Adobe Flex
- Exploring on your own